## Assignment 9

## Sample Solutions

## CSCI 3110 — Fall 2018

(a) Let us denote the sequence of dominoes by  $S = \langle d_1, d_2, ..., d_n \rangle$ ; each domino  $d_i$  is a pair  $[x_i : y_i]$ . First, let us try to come up with a recurrence for the length of a longest domino subsequence (LDS) of *S*. Let  $\ell(i)$  denote the longest domino subsequence of *S* that ends in domino  $d_i$ , and let *L* be the length of the LDS of *S*. Then, obviously, since the LDS has to end in some domino, we have

$$L = \max_{1 \le i \le n} \ell(i)$$

So we have to compute only the values  $\ell(1), \ell(2), \dots, \ell(n)$ . Let  $S_i$  be the LDS of S that ends in domino  $d_i$ . If  $y_j \neq x_i$ , for all  $1 \le j < i$ , then  $S_i$  must have length one because there is no domino that can precede  $d_i$  in  $S_i$ . Otherwise, the domino  $d_j$  that precedes  $d_i$  in  $S_i$  must satisfy  $y_j = x_i$ .

Next observe that, for the domino  $d_j$  that precedes  $d_i$  in  $S_i$ , the prefix of  $S_i$  that ends in  $d_j$  must be  $S_j$  (or a domino sequence ending in  $d_j$  of equal length). Indeed, if this was not the case, we could construct a longer domino subsequence than  $S_i$  that ends in  $d_i$ : Take  $S_j$ , which ends in  $d_j$ , and append  $d_i$ . So, now the structure of  $S_i$  is clear: It consists of a longest domino sequence  $S_j$  that ends in the predecessor  $d_j$  of  $d_i$  in  $S_i$ , followed by  $d_i$ .

How do we choose the predecessor? Well, out of all dominoes  $d_j$  with  $y_j = x_i$ , we obviously want to choose the one whose sequence  $S_j$  has maximal length. This gives the following recurrence:

$$\ell(i) = 1 + \max(\{0\} \cup \{\ell(j) \mid 1 \le j < i \text{ and } y_i = x_i\}$$

Based on this recurrence, we can now compute an LDS of *S* using the following algorithm. The algorithm constructs two tables  $\ell$  and *L* such that  $\ell[i]$  stores the length of an LDS that ends in  $d_i$  an L[i] stores such an LDS with the dominoes listed back to front, represented as a singly linked list. As we did for other problems in class, many of the sequences  $L[1], \ldots, L[n]$  share most of their representation. The input of the algorithm is the sequence *S* of dominoes. The *x*- and *y*-fields of the *i*th domino are accessed as S[i].x and S[i].y.

```
LDS-DP(S)
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```
1 for i \leftarrow 1 to |S|

2 do \ell[i] \leftarrow 1

3 L[i] \leftarrow \langle S[i] \rangle

4 for j \leftarrow 1 to i-1

5 do if S[j].y = S[i].x and \ell[j]+1 > \ell[i]

6 then \ell[i] \leftarrow \ell[j]+1

7 L[i] \leftarrow \langle S[i] \rangle \circ L[j]

8 return (\ell, L)
```

Given the output of LDS-DP, the final LDS can now be found using the following wrapper:

LDS(S) 1  $(\ell, L) \leftarrow$  LDS-DP(S) 2  $m \leftarrow 1$ 3 for  $i \leftarrow 2$  to |S|4 do if  $\ell[i] > \ell[m]$ 5 then  $m \leftarrow i$ 6 return REVERSE(L[m]) The correctness of this solution follows from the discussion we used to derive the recurrence for  $\ell(i)$ . The running time is  $O(n^2)$ . Clearly, lines 2–5 of procedure LDS take O(n) time. Since the sequence stored in L[m], line 6 also takes O(n) time. Thus, we only need to argue that procedure LDS-DP, invoked in line 1 of procedure LDS takes  $O(n^2)$  time. Procedure LDS-DP consists of a for-loop with *n* iterations in lines 1–7. Each iteration of this loop takes constant time plus up to *n* iterations of the loop in lines 5–7, at a constant cost per iteration. Thus, procedure LDS-DP takes  $O(n^2)$  time.

(b) Now observe that procedure LDS would take o(n<sup>2</sup>) time if we could replace the loop in lines 5–7 of procedure LDS-DP, with something that takes o(n) time. Excluding the time spent in lines 5–7 of procedure LDS-DP, procedure LDS takes only linear time. Let us revisit the problem that lines 5–7 solve: They decide whether there exists an index *j* < *i* such that *S*[*j*].*y* = *S*[*i*].*x* and, among all such indices, picks the one that maximizes ℓ[*j*]. Since there are only *n* possible values *S*[*i*].*x*, we can support this operation in constant time using a simple array *m* of size *n*. At the beginning of the *i*th iteration of the outer loop of procedure LDS-DP, *m*[*y*] = 0 if there is no index 1 ≤ *j* < *i* such that *S*[*j*].*y* = *y*; if there exists such a sequence, then *m*[*y*] = *j* > 0 such that *S*[*j*].*y* = *y* and ℓ[*j*] ≥ ℓ[*j'*] for all 1 ≤ *j'* < *i* with *S*[*j'*].*y* = *y*. Then ℓ[*i*] = 1 if *m*[*S*[*i*].*x*] = 0 and ℓ[*i*] = ℓ[*m*[*S*[*i*].*x*]] + 1 if *m*[*S*[*i*].*y*. Thus, we need to check whether ℓ[*i*] > ℓ[*m*[*S*[*i*].*y*]]; if so, we set *m*[*S*[*i*].*y*] = *i*. This gives the following faster version of procedure LDS-DP:

```
LDS-DP(S)
```

```
1
      for i \leftarrow 1 to |S|
 2
              do m[i] \leftarrow 0
 3
       for i \leftarrow 1 to |S|
              do if m[S[i].x] > 0
 4
                       then \ell[i] \leftarrow \ell[m[S[i].x]] + 1
 5
                               L[i] \leftarrow \langle S[i] \rangle \circ L[m[S[i],x]]
 6
                       else \ell[i] \leftarrow 1
 7
 8
                               L[i] \leftarrow \langle S[i] \rangle
 9
                   if \ell[i] > \ell[m[S[i],y]]
10
                       then m[S[i], y] \leftarrow i
11 return (\ell, L)
```

This new version of procedure LDS-DP has two loops in lines 1–2 and in lines 3–10. Both loops have n iterations and perform a constant amount of work per iteration. Thus, procedure LDS-DP now takes O(n) time, that is, the total running time of procedure LDS is O(n).