

# Finding Frequent Elements in Compressed 2D Arrays and Strings

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**Abstract.** We show how to store a compressed two-dimensional array such that, if we are asked for the elements with high relative frequency in a range, we can quickly return a short list of candidates that includes them. More specifically, given an  $m \times n$  array  $A$  and a fraction  $\alpha > 0$ , we can store  $A$  in  $\mathcal{O}(mn(H + 1) \log^2(1/\alpha))$  bits, where  $H$  is the entropy of the elements' distribution in  $A$ , such that later, given a rectangular range in  $A$  and a fraction  $\beta \geq \alpha$ , in  $\mathcal{O}(1/\beta)$  time we can return a list of  $\mathcal{O}(1/\beta)$  distinct array elements that includes all the elements that have relative frequency at least  $\beta$  in that range. We do not *verify* that the elements in the list have relative frequency at least  $\beta$ , so the list may contain false positives. In the case when  $m = 1$ , i.e.,  $A$  is a string, we improve this space bound by a factor of  $\log(1/\alpha)$ , and explore a space-time trade off for verifying the frequency of the elements in the list. This leads to an  $\mathcal{O}(n \min(\log(1/\alpha), H + 1) \log n)$  bit data structure for strings that, in  $\mathcal{O}(1/\beta)$  time, can return the  $\mathcal{O}(1/\beta)$  elements that have relative frequency at least  $\beta$  in a given range, without false positives, for  $\beta \geq \alpha$ .

## 1 Introduction

An  $\alpha$ -majority in an array is an element that has relative frequency at least  $\alpha$ , for  $0 < \alpha < 1$ . Finding  $\alpha$ -majorities in strings is a well-studied problem: Misra and Gries [12], Demaine, López-Ortiz and Munro [4] and Karp, Shenker and Papadimitriou [10] all independently discovered the same algorithm that, given  $\alpha$ , makes one pass over the string to build a list of  $1/\alpha$  candidate  $\alpha$ -majorities, and then makes a second pass to verify them, all using  $\mathcal{O}(1/\alpha)$  words of working memory. Recently, this problem has been considered in the approximate setting, using the term *heavy hitters* instead of  $\alpha$ -majorities, where false positives and even false negatives are allowed [3, 7]. Very recently, Durocher, He, Munro, Nicholson and Skala [5] showed how to store a string in  $\mathcal{O}(\log(1/\alpha) \log n)$  bits<sup>3</sup> per character such that, given a range, the list of  $\alpha$ -majorities in that range can be returned in  $\mathcal{O}(1/\alpha)$  time; an improvement in both time and space over the previous best result [11]. As with Misra and Gries' algorithm, they first build a list of  $\mathcal{O}(1/\alpha)$  candidates and then verify them, but this time using a wavelet tree [9] for batched rank queries. In this paper we extend Durocher et al.'s result

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<sup>3</sup> We use  $\log n$  to denote  $\log_2 n$ .

in three directions: we consider two-dimensional arrays, we achieve compression, and we show how to answer queries faster when asked only for the  $\beta$ -majorities, for some fraction  $\beta > \alpha$ .

In Section 2 we describe a data structure for storing an  $m \times n$  array  $A$  such that later, given a rectangular range in  $A$  and a fraction  $\beta \geq \alpha$ , in  $\mathcal{O}(1/\alpha)$  time we can return a list of  $\mathcal{O}(1/\beta)$  distinct array elements that *includes* all the elements that have relative frequency at least  $\beta$  in that range. We do not consider how to *verify* which of the  $\mathcal{O}(1/\beta)$  candidates are truly  $\beta$ -majorities, so the list may contain false positives. We assume throughout that  $A$ 's elements are from the alphabet  $\{1, \dots, mn\}$ . This data structure occupies  $\mathcal{O}(mn(H+1)\log(1/\alpha))$  bits, where  $H$  is the entropy of the elements' distribution in  $A$ . We then show how, by increasing the space by a factor of  $\mathcal{O}(\log 1/\alpha)$ , we can build the list of candidates in  $\mathcal{O}(1/\beta)$  time.

In Section 3 we show that if  $A$  is a string, then our space bounds are reduced by a factor of  $\log(1/\alpha)$ . We also explore a space-time trade off for verifying the candidates in a string. Ultimately, we present a data structure that occupies  $\mathcal{O}(n \min(\log(1/\alpha), H+1) \log n)$  bits, and can return all the  $\mathcal{O}(1/\beta)$  verified  $\beta$ -majorities in a range in  $\mathcal{O}(1/\beta)$  time. If we reduce the space to  $\mathcal{O}(n(H+1))$  bits, we can still return the verified  $\beta$ -majorities in  $\mathcal{O}(\log \log n/\alpha)$  time.

## 2 Two-Dimensional Arrays

For the moment, assume that we are always willing to spend  $\mathcal{O}(1/\alpha)$  time to compute the list, regardless of  $\beta$ . We store a Huffman-coded copy of  $A$  and a bit-vector that supports `select` in  $\mathcal{O}(1)$  time [2], with a 1 marking the position of the first bit of each codeword. This takes a total of  $mn(H + \mathcal{O}(1))$  bits and allows us  $\mathcal{O}(1)$ -time access to any element in  $A$ .

For the sake of simplicity, assume  $m$  and  $n$  are powers of 2; otherwise, we pad  $A$  with null values to make this true. Let  $I$  be the set

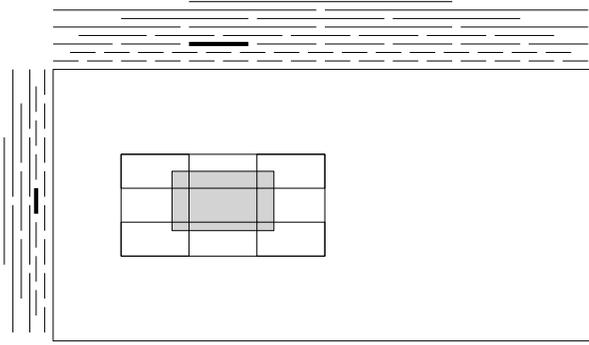
$$\{[i_1..i_2] \subseteq [1..m] : i_2 - i_1 + 1 = 2^k, i_1 = t2^{k-1}, (i_1, i_2, t, k \in \mathbb{Z}^*)\} \text{ ,}$$

and  $J$  be the set

$$\{[j_1..j_2] \subseteq [1..n] : j_2 - j_1 + 1 = 2^k, j_1 = t2^{k-1}, (j_1, j_2, t, k \in \mathbb{Z}^*)\} \text{ .}$$

For each vertical interval  $[i_1..i_2] \in I$  and horizontal interval  $[j_1..j_2] \in J$  with  $\ell_1 \ell_2 > 1/\alpha$ , where  $\ell_1 = i_2 - i_1 + 1$  is the length of  $[i_1..i_2]$  and  $\ell_2 = j_2 - j_1 + 1$  is the length of  $[j_1..j_2]$ , we store a list of the at most  $9/\alpha$  distinct array elements that each occurs at least  $\alpha \ell_1 \ell_2$  times in  $A[i_1 - \ell_1..i_2 + \ell_1, j_1 - \ell_2..j_2 + \ell_2]$  (we assume these indices are valid; border cases can be handled similarly), in non-increasing order by frequency. Figure 1 shows an example. For any  $\beta \geq \alpha$ , the first  $9/\beta$  elements in this list include all  $\beta$ -majorities for any range that is contained in  $A[i_1 - \ell_1..i_2 + \ell_1, j_1 - \ell_2..j_2 + \ell_2]$  but contains  $A[i_1..i_2, j_1..j_2]$ . We call  $A[i_1..i_2, j_1..j_2]$  a *block*, and we define the *size* of the block to be  $\ell_1 \times \ell_2$ .

Finally, we build a Huffman code for the all the blocks' lists and store them encoded, together with another bit-vector that supports `select` in  $\mathcal{O}(1)$  time, with



**Fig. 1.** Consider a vertical interval  $[i_1..i_2] \in I$  (shown as thick line at left) of length  $\ell_1 = i_2 - i_1 + 1$  and a horizontal interval  $[j_1..j_2] \in J$  (shown as thick line at top) of length  $\ell_2 = j_2 - j_1 + 1$ , with  $\ell_1\ell_2 > 1/\alpha$ . The first  $9/\beta$  elements in the list we store include all  $\beta$ -majorities for any range that is contained in  $A[i_1 - \ell_1..i_2 + \ell_1, j_1 - \ell_2..j_2 + \ell_2]$  but contains  $A[i_1..i_2, j_1..j_2]$ . One such range is shown in grey, with  $A[i_1 - \ell_1..i_2 + \ell_1, j_1 - \ell_2..j_2 + \ell_2]$  shown as the 9-part rectangle containing it and  $A[i_1..i_2, j_1..j_2]$  as the center part.

a 1 marking the position of the first bit of the first codeword in each list. We now describe how our structure answers queries, and then analyse its space usage.

*Answering Queries:* Given a rectangular query range in  $A$ , we can compute the block size and dimensions of the *query block*, i.e., the largest block contained in the query range, in  $\mathcal{O}(1)$  time. Once we have the block size and dimensions, the offset of the query block in the Huffman-coded block lists is easily obtained based on the position of the query rectangle, and we can access the corresponding list in  $\mathcal{O}(1)$  time using `select`. Thus, in  $\mathcal{O}(1/\beta)$  time we can retrieve the list, and report the first  $\mathcal{O}(1/\beta)$  candidates, if the query block has size greater than  $1/\alpha$ . If we are asked to find the  $\beta$ -majorities in a smaller range, then we scan the range with Misra and Gries' algorithm [12] in  $\mathcal{O}(1/\alpha)$  time.

To reduce the time bound from  $\mathcal{O}(1/\alpha)$  to  $\mathcal{O}(1/\beta)$  when the query block is smaller than size  $1/\alpha$ , we store  $\log(1/\alpha)$  instances of our data structure. The  $k$ -th instance is set up to return candidate  $(1/2^k)$ -majorities in  $\mathcal{O}(2^k)$  time. To find candidate  $\beta$ -majorities, we use the  $\lceil \log(1/\beta) \rceil$ -th instance<sup>4</sup>.

*Space Analysis:* Since  $I$  and  $J$  contain  $\mathcal{O}(m)$  and  $\mathcal{O}(n)$  intervals, respectively, it is not difficult to see that we use a total of  $\mathcal{O}((mn/\alpha) \log(mn))$  bits. In fact, we will show that because we do not store lists for ranges with size  $1/\alpha$  or less, the  $1/\alpha$  factor in the space bound is reduced to  $\log(1/\alpha)$ . Moreover, encoding the lists using Huffman codes reduces the  $\log(mn)$  factor to  $H + 1$ . The following three lemmas solidify these arguments, bounding the space occupied by our structure.

<sup>4</sup> Some of the block lists in the  $k$ -th instance are prefixes of lists in the  $(k + 1)$ -th instance. However, removing this redundancy does not asymptotically reduce space.

**Lemma 1.** *Any block  $B$  of size  $2^b$  overlaps  $\mathcal{O}(\alpha 2^b \log(1/\alpha))$  blocks of size at most  $2^b$ .*

*Proof.* The number of such blocks that  $B$  overlaps is at most 9 times the number it contains (including itself), so we count the latter. For  $k \leq b$ , there are  $k + 1$  possible rectangular shapes with size  $2^k$  and sides whose lengths are powers of 2: i.e.,  $1 \times 2^k$ ,  $2 \times 2^{k-1}$ ,  $\dots$ ,  $2^k \times 1$ . For each such shape,  $B$  contains at most  $4 \cdot 2^b / 2^k$  blocks with that shape. Therefore, since  $\sum_{k=\log(1/\alpha)}^b (k + 1)(2^b / 2^k) = \mathcal{O}(\alpha 2^b \log(1/\alpha))$ ,  $B$  overlaps  $\mathcal{O}(\alpha 2^b \log(1/\alpha))$  blocks of size at most  $2^b$ .  $\square$

**Lemma 2.** *Any array element  $c$  occurs in blocks' lists  $\mathcal{O}(\log(1/\alpha))$  times as often as it occurs in  $A$ .*

*Proof.* Let  $s$  be the total size of all the blocks  $B$  such that  $c$  is in  $B$ 's list but not in the list of any larger block that overlaps  $B$ . Some of the choices of  $B$  could overlap but  $c$  still occurs at least  $\alpha s/9$  times in  $A$ . On the other hand, it follows from Lemma 1 that  $c$  occurs in  $\mathcal{O}(\alpha s \log(1/\alpha))$  blocks' lists.  $\square$

**Lemma 3.** *The Huffman-coded lists take a total of  $\mathcal{O}(mn(H + 1) \log(1/\alpha))$  bits.*

*Proof.* Suppose we encode the lists with a Huffman code based on  $A$ , which cannot give better compression than using one based on the lists themselves. Since encoding  $A$  takes  $mn(H + \mathcal{O}(1))$  bits, it follows from Lemma 2 that encoding the lists takes  $\mathcal{O}(mn(H + 1) \log(1/\alpha))$  bits.  $\square$

Recall that if we are always willing to spend  $\mathcal{O}(1/\alpha)$  time to find the candidates, regardless of  $\beta$ , then we store only one instance of our data structure and, by Lemma 3, this occupies  $\mathcal{O}(mn(H + 1) \log(1/\alpha))$  bits. Otherwise, we store a data structure for each of the  $\log(1/\alpha)$  fractions,  $1/2, 1/4, \dots, \alpha$ , and use a total of  $\mathcal{O}(mn(H + 1) \log^2(1/\alpha))$  bits. We get the following theorem:

**Theorem 1.** *Given an  $m \times n$  array  $A$  and a fraction  $\alpha > 0$ ,  $A$  can be stored in  $\mathcal{O}(mn(H + 1) \log^2(1/\alpha))$  bits, where  $H$  is the entropy of the elements' distribution in  $A$ , such that later, given a rectangular range in  $A$  and a fraction  $\beta \geq \alpha$ , a list of  $\mathcal{O}(1/\beta)$  distinct array elements that includes all the elements that have relative frequency at least  $\beta$  in that range can be returned in  $\mathcal{O}(1/\beta)$  time. Alternatively,  $A$  can be stored in  $\mathcal{O}(mn(H + 1) \log(1/\alpha))$  bits, and return the same list in  $\mathcal{O}(1/\alpha)$  time, regardless of  $\beta$ .*

### 3 Improvements for Strings

*Space Reduction:* In the special case when  $A$  is a string — i.e., when  $m = 1$  — a range of given size can have only one shape. Using the following lemma instead of Lemma 1, we reduce our space bounds by a  $\log(1/\alpha)$  factor.

**Lemma 4.** *In one dimension, any block  $B$  of size  $2^b$  overlaps  $\mathcal{O}(\alpha 2^b)$  blocks of size at most  $2^b$ .*

*Proof.* The number of such blocks that  $B$  overlaps is at most 3 times the number it contains (including itself), which is  $\sum_{k=\log(1/\alpha)}^b 2^b/2^k = \mathcal{O}(\alpha 2^b)$ .  $\square$

**Theorem 2.** *Given a string  $A$  of length  $n$  and a fraction  $\alpha > 0$ ,  $A$  can be stored in  $\mathcal{O}(n(H+1)\log(1/\alpha))$  bits, where  $H$  is the 0th-order empirical entropy of  $A$ , such that later, given a range in  $A$  and a fraction  $\beta \geq \alpha$ , a list of  $\mathcal{O}(1/\beta)$  distinct characters that includes all those with relative frequency at least  $\beta$  in that range can be returned in  $\mathcal{O}(1/\beta)$  time. Alternatively,  $A$  can be stored in  $\mathcal{O}(n(H+1))$  bits, and return the same list in  $\mathcal{O}(1/\alpha)$  time, regardless of  $\beta$ .*

*Verifying the Elements:* Barbay et al. [1] showed how to store  $A$  in  $nH + o(n)(H+1)$  bits and answer rank queries on it in  $\mathcal{O}(\log \log n)$  time. Combining this with Theorem 2, we can easily verify each candidate  $c$  in  $\mathcal{O}(\log \log n)$  time using a  $\text{rank}_c$  query at either end of the range. In the sequel, we show how to verify the  $\mathcal{O}(1/\beta)$  candidates returned by the data structure in Theorem 2, in  $\mathcal{O}(1)$  time per candidate, using  $\mathcal{O}(n \min(\log(1/\alpha), H+1) \log n)$  bits.

For each block  $A[j_1..j_2]$  in the string, we store a copy  $S$  of the substring  $A[j_1 - \ell, j_2 + \ell]$ , where  $\ell = j_2 - j_1 + 1$ , replacing each character with its rank in the list for  $A[j_1..j_2]$ ; characters not in the list are replaced with 0. Thus, each substring  $S$  contains characters drawn from the alphabet  $\{0, \dots, \sigma\}$ , where  $\sigma \leq \lceil 3/\alpha \rceil$ . Furthermore, recall that the list for  $A[j_1..j_2]$  is sorted by the characters' frequency in the substring  $A[j_1 - \ell, j_2 + \ell]$  in non-increasing order. This means that, with the exception of 0, the characters' lexicographic order in  $S$  is the same as their order by frequency. We call  $S$  the *rank sequence* for the block  $A[j_1..j_2]$ .

**Observation 1** *Let  $S$  be a sequence of  $m$  characters, drawn from the alphabet  $\Sigma = \{0, 1, \dots, \sigma\}$ , where, ignoring character 0, character  $i$  is the  $i$ -th most frequent character in  $S$ . There exists a skewed wavelet tree  $T$ , representing the sequence  $S$  using Elias gamma coding [6], that has the following properties:*

1. *The leaf representing  $i$  has depth  $\mathcal{O}(\log(i+2))$  in  $T$  (the root has depth 0).*
2. *For  $1 \leq k \leq \sigma$ , the leaves representing  $1, \dots, k$  can be traversed in  $\mathcal{O}(k)$  time.*
3. *The wavelet tree  $T$  occupies  $\mathcal{O}(m(H(S)+1))$  bits, where  $H(S)$  denotes the 0th-order empirical entropy of the sequence  $S$ .*

We store the concatenation of the rank sequences of all blocks of size  $2^b$ , in ascending order of block starting position, as a string  $Y_b$ , for  $\log(1/\alpha) < b \leq \log n$ , noting that  $|Y_b| = \mathcal{O}(n)$ . Using the wavelet tree from Observation 1 to represent these strings will allow us to count the frequency of candidate elements efficiently. However, at this point we have not built concatenated strings for blocks of size smaller than  $1/\alpha$ . We now explain how to construct  $Y_{b'}$ , for block sizes  $2^{b'}$ , where  $1 \leq b' \leq \log(1/\alpha)$ , in order to verify the frequency of candidates in these smaller blocks in  $\mathcal{O}(1/\beta)$  time.

Recall that the first result in Theorem 2 keeps  $\log(1/\alpha)$  copies of the data structure, constructed for values in the set  $F = \{1/2, 1/4, \dots, \alpha\}$ . Let  $D_{\alpha'}$  denote the data structure constructed for  $\alpha' \in F$ . The string  $Y_{b'}$  is constructed using the block lists from  $D_{\alpha'}$ , where  $\alpha'$  is the smallest value in  $F$  such that  $D_{\alpha'}$  stores

candidate lists for blocks of size  $2^{b'}$ . We now argue that representing all of the  $\log n$  strings using Observation 1 requires  $\mathcal{O}(n \min(\log(1/\alpha), H + 1) \log n)$  bits.

Consider the rank sequence  $S$  of a block  $B$  of size  $2^b$ , and the original substring  $S'$  of  $A$ , to which  $S$  corresponds. Applying a many-to-one mapping to a string's alphabet — e.g., from characters to their ranks or 0 — cannot increase its entropy, so  $H(S) \leq H(S')$ . Moreover, if we partition a string, then the average of the substrings' entropies, weighted by length, is at most the string's entropy [8], so  $H(Y_b) = \mathcal{O}(H)$  for  $1 \leq b \leq \log n$ . Furthermore, it is clear that  $H(Y_b) = \mathcal{O}(\log(1/\alpha))$ , since the alphabet size is at most  $\lceil 3/\alpha \rceil$ . Since there are  $\log n$  strings, the space is  $\mathcal{O}(n \min(\log(1/\alpha), H + 1) \log n)$  bits overall.

Verifying the candidates for a block of size  $2^b$  involves traversing the first  $\mathcal{O}(1/\beta)$  leaves of the skewed wavelet tree representing  $Y_b$ , which takes  $\mathcal{O}(1/\beta)$  time by Observation 1. At each leaf, which represents a candidate, at most two  $\mathcal{O}(1)$  time rank queries on a bit vector can be used to determine the frequency of the candidate in a range, in  $\mathcal{O}(1/\beta)$  time overall.

**Theorem 3.** *Given a string  $A$  of length  $n$  and a fraction  $\alpha > 0$ ,  $A$  can be stored in  $\mathcal{O}(n \min(\log(1/\alpha), H + 1) \log n)$  bits, where  $H$  is the 0th-order empirical entropy of  $A$ , such that later, given a range in  $A$  and a fraction  $\beta \geq \alpha$ , the list of  $\mathcal{O}(1/\beta)$  distinct characters with relative frequency at least  $\beta$  in that range can be returned in  $\mathcal{O}(1/\beta)$  time. Alternatively,  $A$  can be stored in  $\mathcal{O}(n(H + 1))$  bits, and return the same list in  $\mathcal{O}(\log \log n/\alpha)$  time.*

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