The Canadian Conference on Computational Geometry (CCCG) focuses on the mathematics of discrete geometry from a computational point of view. Abstracting and studying the geometry problems that underly important applications of computing (such as geographic information systems, computer-aided design, simulation, robotics, solid modeling, databases, and graphics) leads not only to new mathematical results, but also to improvements in these applications.

Despite its international following, CCCG maintains the informality of a smaller workshop and attracts a large number of students.

Call for Papers

Authors are invited to submit papers describing research of theoretical and practical significance to computational geometry. Electronic submissions, in standard PostScript and not exceeding 4 pages length, should be made from the conference web page.

URL  http://www.cs.dal.ca/~cccg

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