LITERATURE REVIEW: — Your Project Title —

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1 Introduction

Introduce your project topic (start from parallel computing in general and lead to your particular topic). Describe what you intend to achieve in your project.

2 Literature Review

Give an overview of the relevant literature. Cite all relevant papers, like [2], [3], [4], and [1]. Outline for each paper the relevant results in relation to your project. Make sure that you don't just list all relevant papers in random order. Devise a scheme to group papers by subject. The goal is to present to the reader the state-of-the-art in the field selected for your project.

References

[1] F. Dehne, A. Fabri, and A. Rau-Chaplin. Scalable parallel computational geometry for coarse grained multicomputers. In *ACM Symposium on Computational Geometry*, pages 298–307, 1993.

[2] P. Flajolet and G.N. Martin. Probablistic counting algorithms for database applications. *Journal of Computer and System Sciences*, 31(2):182–209, 1985.

[3] J. Hill, B. McColl, D. Stefanescu, M. Goudreau, K. Lang, S. Rao, T. Suel, T. Tsantilas, and R. Bisseling. BSPlib: The BSP programming library. *Parallel Computing*, 24(14):1947–1980, 1998.

[4] K. Hwang. *Advanced Computer Architecture, Parallelism, Scalability, Programmability*. McGraw-Hill, New York, 1993.