

— Your Project Title —

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Abstract

Give a brief overview of what you have achieved.

1 Introduction

Introduce your project topic (start from parallel computing in general and lead to your particular topic). Describe your project goals. Describe what you have achieved in your project. Outline the structure of your paper. (In Section 2, we will review the relevant literature. Section 3 will present the results of our project. In Section 3.1, ... Section 4 concludes the paper.

2 Literature Review

Give an overview of the relevant literature. Cite all relevant papers, like [2], [3], [4], and [1]. Outline for each paper the relevant results in relation to your project. Make sure that you don't just list all relevant papers in random order. Devise a scheme to group papers by subject. The goal of this section is to present to the reader the state-of-the-art in the field selected for your project.

3 Project Report

Present the results of your project. Add subsections as appropriate...

3.1 Subsection 1

...

3.2 Subsection 2

...

3.3 Subsection 3

...

You can also have figures in your paper. Figure 1 is a typical example of an experimental evaluation result. Such graphs are usually created with GnuPlot. Figure 2 is an example of a drawing created with *mdraw* or *epsfig*.

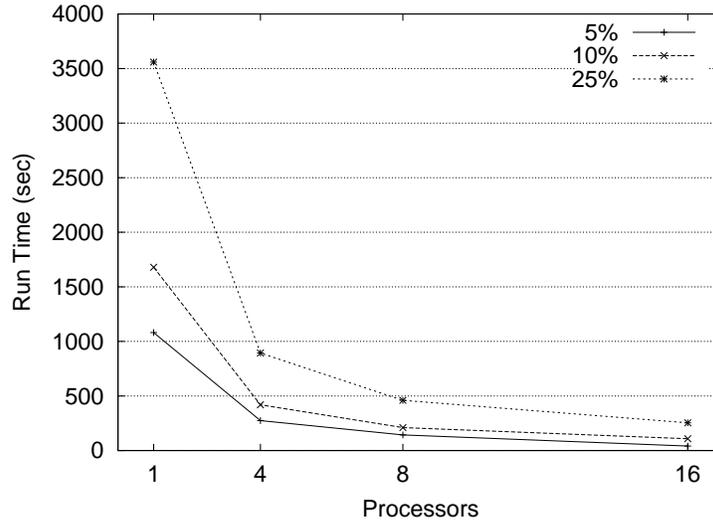


Figure 1: Measured Running Times Of Some Unknown Algorithm Implementation

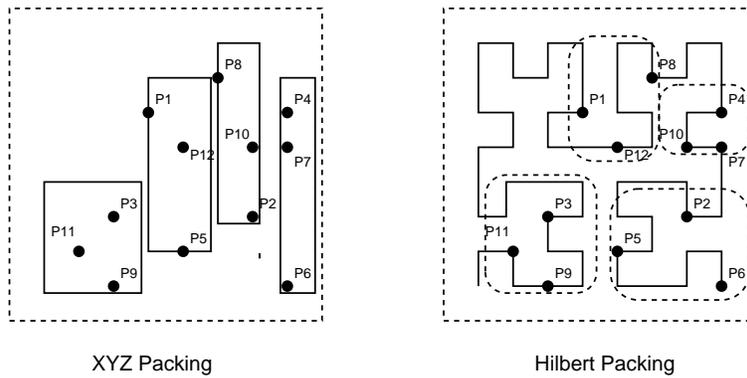


Figure 2: XYZ and Hilbert Packings

4 Conclusion

The “moral of the story”: What have we learned? What did we achieve? What did we not achieve? What would we do better next time? Possibilities for future research...

References

- [1] F. Dehne, A. Fabri, and A. Rau-Chaplin. Scalable parallel computational geometry for coarse grained multicomputers. In *ACM Symposium on Computational Geometry*, pages 298–307, 1993.
- [2] P. Flajolet and G.N. Martin. Probabilistic counting algorithms for database applications. *Journal of Computer and System Sciences*, 31(2):182–209, 1985.
- [3] J. Hill, B. McColl, D. Stefanescu, M. Goudreau, K. Lang, S. Rao, T. Suel, T. Tsantilas, and R. Bisseling. BSPlib: The BSP programming library. *Parallel Computing*, 24(14):1947–1980, 1998.
- [4] K. Hwang. *Advanced Computer Architecture, Parallelism, Scalability, Programmability*. McGraw-Hill, New York, 1993.